

## **Appendix E**

# **Paper D: Themes and Sub-themes**

The themes and subthemes are listed with strength given after each entry.

### **Themes**

- 1. communication: 270
- 2. testing and trouble shooting: 266
- 3. processes: 237
- 4. technology: 166
- 5. artifacts: 121
- 6. organization: 91
- 6. feedback: 47
- 7. root cause analysis: 44
- 8. test execution: 44
- 9. development model: 43
- 10. reporting: 43
- 11. test reporting aspects: 41
- 12. automated testing: 40
- 13. traceability: 39
- 14. visual reporting: 39
- 15. automated reporting: 35

### **Sub-Themes**

- 1. collaboration between roles: 58
- 2. management of changes: 54
- 3. test environment: 54
- 4. test levels: 53
- 5. behavioral aspects: 47
- 16. distance or distributed: 35
- 17. safety development: 34
- 18. test results database: 34
- 19. complexity: 33
- 20. coverage: 33

- 21. requirements: 32
- 22. add delete test case: 29
- 23. test design: 29
- 24. test selection: 29
- 25. misunderstandings: 27
- 26. reviews: 26
- 27. tool support: 26
- 28. test specifications: 25
- 29. decisions and decision support:  
24
- 30. team structure: 24
- 31. internal communication: 22
- 32. simulation: 22
- 33. quality: 20
- 34. log files: 19
- 35. duration of test case: 18
- 36. planning: 18
- 37. late test: 17
- 38. specifications: 17
- 39. staffing aspects: 17
- 40. test early: 16
- 41. test framework: 16
- 42. manual testing: 15
- 43. testability: 15
- 44. regression testing: 14
- 45. risk analysis: 14
- 46. test results: 14
- 47. informal communication: 13
- 48. release process: 13
- 49. responsibility: 13
- 50. automated builds: 12
- 51. information overflow: 12
- 52. continuous integration: 11
- 53. exploratory testing: 11
- 54. impact analysis: 11
- 55. knowledge transfer: 11
- 56. reproducibility: 11
- 57. source code management: 10
- 58. test cases in areas: 10
- 59. test on target: 10
- 60. test status monitoring: 10
- 61. work environment: 10
- 62. hardware: 9
- 63. legacy considerations: 9
- 64. standards: 9
- 65. static code analysis: 9
- 66. level of formality: 8
- 67. test strategy: 8
- 68. value of testing: 8
- 69. waste of time: 8
- 70. interpret test results: 7

- 71. process change: 7
- 72. communication method: 6
- 73. informal testing: 6
- 74. test process: 6
- 75. debugging: 5
- 76. external communication: 5
- 77. manual reporting: 5
- 78. slow progress: 5
- 79. early project challenge: 4
- 80. hacker mentality: 4
- 81. informal processes: 4
- 82. lack of testing: 4
- 83. test application: 4
- 84. verbal communication: 4
- 85. external testing: 3
- 86. tests with known issues: 3